**Modify original RK86 compatibe monitor**

**M80\_RK86-modified.bin**

1. Move **Welcome message** block after **Clear Area $F75D..$F7A2** block

**$F839..$F83E -> copy to buffer A**

**$F83F..$F84F -> move to $F839**

**Buffer A -> copy to $F84A**

1. Change **ScreenHeight** & **SymbolBufEndHI** to reduce screen to 24 lines

**$FD4B = $18** $54b ; ScreenHeight =24

**$FD50 = $17** $550 **;** ScreenHeight-1 =23

**$FDE7 = $EE** $5e7 ; SymbolBufEndHI = $EE

**$FE70 = $EE** $670 ; SymbolBufEndHI = $EE

**$FE84 = $EE** $684 ; SymbolBufEndHI = $EE

**$FE89 = $EE** $689 ; SymbolBufEndHI = $EE

**$FE98 = $ED** $698 ; SymbolBufEndHI-1 = $ED

! нужно еще разобраться с CursorDown – пока лезет на 32 строку, см. $FE5D

1. Change **ВВ55 addresses** for inverse A0..A1 address bus

**$F9E9 = $AC** $1E9 ; BB55 control word

**$F9EC = $AE** $1EC

**$F9EF = $AD** $1EF

**$F9F1 = $AF** $1F1

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